

APPLICATION NOTE

ST6x86/Pentium™ (P54C) Bus Interface Differences

1.0 Overview

This document discusses the ST6x86/PentiumTM (P54C) bus interface differences and common socket specification for a single processor system. The bus interface differences include functional differences in bus protocol and the physical differences in pinout between the two parts. The common socket specification is a physical interface specification for a 296-pin PGA socket capable of hosting either the ST6x86 or Intel Pentium processor. This specification is intended to be a guideline to eliminate conflicts due to pinout differences and does not address register or electrical (AC/DC) differences that may exist.

For additional information, please contact SGS-THOMSON Microelectronics. Information in this document is subject to change without notification. All Pentium information is available in the Pentium Processor User's Manual and the Pentium Processor 90/100 MHz data sheet. Any functions not disclosed in the reference manual are not covered by the scope of this discussion.

2.0 Pin Differences

Table 2-1 lists the Pentium pins that are not supported on the ST6x86. Table 2-2 lists the ST6x86 pins that are not supported on the Pentium.

Table 2.1 Pentium Pins Not Supported on ST6x86

| PIN NAME | PIN FUNCTION |
|--|--|
| [BF] | Bus Frequency Select |
| BP(3:2) BP/PM(1:0) | Breakpoint, Performance Monitor Outputs |
| CPUTYP | CPU Type Indicator |
| D/P# | Dual/Primary processor Indicator |
| FRCMC#,IERR#, PEN#, BUSCHK# | Data Integrity, Error Checking |
| LINT1 (NMI)* LINT0 (INTR)* | Local Interrupt (0:1) |
| PHIT#,PHITM#, PBGNT#, PBREQ# | Interprocessor signals for dual processor implementation |
| PICCLK,PICD0 [DPEN#], PICD1 [APICEN] | APIC Interface Signals and Dual Processor Enable |
| PRDY | Probe Ready |
| R/S# | Run/Stop Control |
| STPCLK# | Stop Clock Request |

^{*}The NMI and INTR functions of these pins are supported on the ST6x86.

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Table 2.2 ST6x86 Pins Not Supported On Pentium

| PIN NAME | PIN FUNCTION |
|-------------------------------|--|
| BHOLD, DHOLD, LBA#, QDUMP# | Scatter/Gather Interface Pins |
| PMON0, PMON1, PMC | Performance Monitor Outputs |
| SUSP#, SUSPA# | Suspend Mode Control |
| CLKMUL | Core/Bus Clock Frequency Ratio Control |
| TEST | Test Control Input |
| Reserved | Reserved for future use |

Table 2-3 lists the ST6x86/Pentium 296-pin PGA pinout differences. In addition, the common socket column indicates the recommended state of the pins for a socket that supports both the ST6x86 and Pentium. For a common socket implementation, the listed pins should not be connected to any signal and should be either pulled high, pulled low or left unconnected as shown in table 2-3.

It may be possible to implement a variation of the common socket that supports a specific feature, such as a socket supporting ST6x86 suspend (SUSP#, SUSPA#). Care must be taken when implementing common socket variations to eliminate pinout conflicts and ensure proper system operation.

Table 2.3 ST6x86/Pentium Pinout Differences

| PIN LOCATION | ST6x86 PIN DEFINITION | Pentium PIN DEFINITION | Common Socket Implementation | ST6x86 Internal PU/PD Implementation |
|--------------|--------------------------|---------------------------|---------------------------------|---|
| H34 | NC | PICCLK(I) | Don't care for ST6x86. | None |
| J33 | Reserved | PICD0 [DPEN#] (I/O) | 10K pull-up. | 20K Ohm Pull-up |
| L35 | NC | PICD1 [APICEN#] (I/O) | 10K pull-down. | None |
| P4 | NC | IERR#(O) | Don't care for ST6x86. | None |
| Q3 | PMON0(O) | PM0/BP0(O) | No signal. | None |
| Q35 | NC | CPUTYP (I) | Don't care for ST6x86. | None |
| R34 | BHOLD (I) | NC | No signal. | None |
| R4 | PMON1(O) | PM1/BP1 (O) | No signal. | None |
| S3 | PMC (O) | BP2 (O) | No signal. | None |
| S33 | Reserved | NC | No signal. | None |
| S35 | DHOLD(I) | NC | No signal. | None |
| S5 | LBA# (O) | BP3 (O) | See note 1. | None |
| V34 | SUSP#(I) | STPCLK# (I) | See note 2. | 20K Ohm Pull-up |
| W33 | SUSPA# (O) | NC | See note 2. | None |
| W35 | TEST (I) | NC | No signal. | 20K Ohm Pull-up |
| X34 | TEST (I) | NC | No signal. | None |
| Y33 | CLKMUL (I) | [BF] (I) | No signal . See note 5. | 20K Ohm Pull-down |
| Y35 | Reserved | FRMC# (I) | 10K pullup. | 20K Ohm Pull-up |
| Z34 | NC | PEN# (I) | See note 4. | None |
| AA3 | Reserved | PHIT# (I/O) | No signal. | None |
| AC3 | Reserved | PHITM# (I/O) | No signal. | None |
| AC5 | NC | PRDY (O) | Don't care for ST6x86. | None |
| AC35 | NC | R/S# (I) | Don't care for ST6x86. | None |
| AD4 | NC | PBGNT# (I/O) | Don't care for ST6x86. | None |
| AE3 | NC | PBREQ# (I/O) | Don't care for ST6x86. | None |
| AE35 | NC | D/P# (O) | Don't care for ST6x86. | None |
| AL19 | Reserved | NC | No signal. | None |
| AL7 | QDUMP# (I) | BUSCHK# (I) | 10K Ohm pull-up. See note 3. | 20K Ohm Pull-up |
| AN35 | TEST (I) | NC | No signal. | 20K Ohm Pull-down |

NC= No Connect

Notes:



^{1.} LBA# is driven to a logic high during the RESET high-to-low transition and can be used to identify the presence of a ST6x86.

^{2.} The SUSP# input may be driven by the chipset provided it supports the ST Suspend Mode. If it does, SUSPA# may then be monitored by the chipset. If Suspend Mode is not used, these pins should not be enabled.

^{3.} The QDUMP# pin must be pulled high during the RESET high-to-low transition to disable the scatter/gather interface pins.

^{4.} The Pentium PEN# (Parity Enable) may not be used in all systems. If parity is not used, this signal should be pulled high through a 10K ohm pullup. If parity is used, this signal need only be driven low if a Pentium is installed.

^{5.} The CLKMUL input pin controls the core/bus clock ratio. A logic low on this pin corresponds to 2:1 core/bus clock ratio operation. A logic high corresponds to 3:1 core/bus clock ratio operation. This pin has an internal pulldown to default to 2:1 mode.

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3.0 Functional Differences

The following paragraphs describe functional differences for signals that are common to both the ST6x86 and the Pentium.

3.1 Misaligned Accesses

The Pentium processor defines a misaligned access for any non-cacheable cycle as any 16, 32 or 64 bit access that crosses the 32-bit boundary. The pentium processor always issues two bus cycles for non-cacheable memory reads/writes or I/O cycles that cross a 32-bit boundary. Pentium drives/reads the bytes corresponding with the highest address first (indicated by address and byte enables).

In contrast, the ST6x86 processor behaves as follows:

- 1) For transfers within a 64-bit boundary, the ST6x86 processor issues only a single cycle, with the appropriate byte enables valid, for all accesses requiring data within a 64-bit quadword . This difference results in lower bus utilization for the ST6x86.
- 2) For transfers that cross the 64-bit boundary, the ST6x86 processor issues the cycle for the lower address first, followed by the cycle for the higher address.

3.2 Cycles resulting from INVD Instruction

The Pentium processor invalidates the contents of its internal caches as a result of executing an INVD instruction. This invalidation occurs even if modified data exists in the data cache. This could potentially result in a data incoherency. In contrast the ST6x86 processor always writes all modified data to external memory prior to invalidating the internal cache contents.

3.3 WM_RST Function

Assertion of the WM_RST signal causes the ST6x86 to complete the current instruction and then places the ST6x86 in a known state. WM_RST differs from RESET in that the contents of the on-chip cache, the write buffers, the configuration registers, and the floating point registers remain unchanged. This fuctionality is similar to the Pentium INIT pin. The only difference is that the INIT signal does not reset the Pentium' model specific registers whereas the WM_RST does not reset the ST6x86 configuration registers. The Pentium models specific registers are not supported on the ST6x86. The ST6x86 configuration registers are not supported on the Pentium.

3.4 Pins Sampled at RESET

If FLUSH# or WM_RST is sampled asserted at the RESET falling edge, the ST6x86 enters tri-state test mode or enters built-in self-test, respectively. This functionality is consistent with the Pentium functionality. The ST6x86 also samples the QDUMP# pin at the RESET falling edge. If QDUMP# is sampled asserted (logic low), the ST6x86 enables the scatter/gather interface pins. If this ST6x86 unique feature is not supported, the QDUMP# input pin should be driven inactive at RESET.

Additionally, the Pentium samples APICEN (PICD1), DPEN# (PICD0), FRCMC#, BRDYC#, BUSCHK#, CPUTYP and BE(0:3) at the falling edge of RESET to enable various functions. The ST6x86 does not support these functions.

3.5 System Management Mode(SMM)

If System Management Mode (SMM) is enabled on the ST6x86 (USESMI bit in CCR1 is set), SMIACT# is asserted as the result of servicing a System Management Interrupt (SMI# pin). This functionality is consistent with Pentium functionality. Additionally, the ST6x86 asserts SMIACT# as the result of executing the SMINT instruction or when the SMAC bit (ST6x86 CCR1 register) is set.

The SMINT instruction provides a mechanism for software to initiate an SMI. The SMAC bit allows software to access SMM space without servicing an SMI. The SMAC bit may be used to initialize system management memory. The Pentium does not support the SMINT instruction or the SMAC bit functionality.

After servicing an SMI, both the ST6x86 and Pentium negate the SMIACT# signal as the result of executing the RSM (Resume) instruction.

3.6 Burst Cycle Address Sequence

When performing burst cycles, the Pentium processor only issues the first address for the burst cycle. The remaining three addresses of the burst are not issued by the processor but are assumed to follow the sequences shown in Table 3-1.

The ST6x86 does not strictly follow the burst cycle sequence shown in Table 3-1 but provides two different burst modes. The ST6x86 burst mode cycle address sequence are referred to as "1+4" and "linear". After reset, the ST6x86 default burst mode is "1+4". The burst sequences for the "1+4" modes are shown in Table 3-2.

In "1+4" mode, the ST6x86 performs a single read cycle, prior to the burst cycle, if the desired address is (...xx8) or (...xx18). Performing this single read cycles allows the ST6x86 to read the critical data. In addition, the ST6x86 samples the state of KEN# during this cycle. If KEN# is active, the ST6x86 then performs the burst cycle with the address sequence shown in Table 3-2. The ST6x86 CACHE# output is not asserted during the single read cycle prior to the burst. Therefore, CACHE# must not be used to qualify the KEN# input to the processor. If the ST6x86 CACHE# output is not used to qualify the KEN# input, this burst mode is compatible with chipsets designed for the Pentium. In addition, if KEN# is returned active for the "1" read cycle in the "1+4", all bytes supplied to the CPU must be valid.

Table 3.1 Pentium Burst Sequence

| BURST CYCLE FIRST ADDRESS | ASSUMED BURST CYCLE ADDRESS SEQUENCE |
|---------------------------|--------------------------------------|
| 0 | 0-8-10-18 |
| 8 | 8-0-18-10 |
| 10 | 10-18-0-8 |
| 18 | 18-10-8-0 |

Table 3.2 ST6x86 "1+4" Burst Address Sequence

| BURST CYCLE FIRST ADDRESS | SINGLE READ CYCLE PRIOR TO BURST | ASSUMED BURST CYCLE ADDRESS SEQUENCE |
|------------------------------|-------------------------------------|--------------------------------------|
| 0 | None | 0-8-10-18 |
| 8 | Address 8 | 0-8-10-18 |
| 10 | None | 10-18-0-8 |
| 18 | Address 18 | 10-18-0-8 |

The address sequences for the ST6x86's linear burst mode are shown in Table 3-3. Operating the ST6x86 in the linear burst mode is recommended since it minimizes processor bus activity translating to higher system processor/system performance. Linear burst mode can be enabled through the ST6x86 configuration registers.

Table 3.3 ST6x86 Linear Burst Address Sequences

| BURST CYCLE FIRST ADDRESS | ASSUMED BURST CYCLE ADDRESS SEQUENCE |
|---------------------------|--------------------------------------|
| 0 | 0-8-10-18 |
| 8 | 8-10-18-0 |
| 10 | 10-18-0-8 |
| 18 | 18-0-8-10 |

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